

Drawing graphs with MetaPost

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The graphical representation of data is discussed.

1. Preamble

WARNING: The following is both *fact* and *fiction*. Fact, in that all of the graphics presented here are produced using MetaPost. Fiction, in that it describes the use of MetaPost version ≥ 1.760 , available via svn but not yet included in the ConT ϵ Xt standalone distribution. Furthermore, the graph package described here will be re-written, simplified, and extended, taking advantage of this new version of MetaPost. This has yet to be done.

It may appear that we are going about this somewhat backwards, as the present article is, in fact, an attempt to document the new graph package. It is indeed strange to begin by writing the manual for a (partially) fictitious package *before* the macros have been developed. But not really, for this should serve as a sort of specification, following which the programming should be easy. As a bonus, the documentation will thus already exist, rather than having to take on the task of its creation!

Finally, this article is intended to provoke comment, criticisms, and suggestions, for it is a work in progress (and far from complete). As the package is rewritten, things will change. The reader is thus warned.

2. Introduction

This document describes a graph-drawing package that has been implemented as an extension to the MetaPost graphics language. It is based upon an original package written by John D. Hobby, also the creator of MetaPost. With the evolution to MetaPost v2, calculations may now be performed in double precision floating-point arithmetic at no performance cost due to progress in modern processors. This greatly simplifies the manipulation of data and the implementation of the graph-drawing package.

The aim of the package is the drawing of clean, graphical representation of data. This is made possible though its integration into a high-quality publishing system, leading to a coherent use of style, typeface, and scale. The T ϵ X text-processing system created by Donald Knuth provides such a structure, and the MetaPost graphics language allows a mathematically precise drawing of figures. The world of publishing has evolved from the use of the PostScript printing language to the widespread use of the pdf Portable Document Format as well as standardized markup languages such as xml. T ϵ X has likewise evolved to the direct production of pdf documents; its current ‘engine’ under active development is luatex that includes extensions integrating the Lua scripting language. The MetaPost graphics engine (mpost), a stand-alone system producing drawings encoded in the PostScript language or, alternately, Scalable Vector Graphics (SVG) has been integrated into luatex through the mplib library. The one document producing system integrating T ϵ X layout and MetaPost graphics is ConT ϵ Xt, a coherent and complete T ϵ X-based package.

The present document describes the use of a new mpgraph2 macro package as integrated in ConT ϵ Xt through luatex. As such, it will eventually become part of the

ConT_EXt suite. The macros may also be used in standalone MetaPost producing figures in encapsulated PostScript format that can then be integrated as external graphics in other documents produced with L_AT_EX, for example.¹

An important starting point is an introduction to the MetaPost graphics language. This will not be covered here. A good introduction is the MetaPost manual (`mp-man.pdf`) that is generally distributed with MetaPost; it is also available on CTAN. This document should be considered ‘required reading’ before attempting to do anything using MetaPost. Another good introduction is the MetaFun manual (`metafun-s.pdf` and `metafun-p.pdf` for the screen and printed versions, respectively) which is also available as a printed and bound volume. MetaFun integrates MetaPost into the core of ConT_EXt with specific extensions. Other good introductions and tutorials have been written and many links can be found on <http://www.tug.org/metapost.html>.

The present documentation attempts to integrate notions and ideas (and even some prose) as presented in the documentation to the original MetaPost graphics package (`mpgraph.pdf`).

3. Choice of tools

The ConT_EXt typesetting system uses `luatex` as a processing back-end. Graphical representation of data can be implemented through ConT_EXt macros, as Lua functions, as a MetaPost package, or through a combination of these. From a user’s point of view (as opposed to a programmer’s point of view), it is preferable to ‘see’ only one language, thus either T_EX (ConT_EXt) or MetaPost (for graphics).² The choice of a ConT_EXt package makes sense for standardized representations of data; simple pie charts or histograms might be good examples³ and several ‘modules’ in this direction have been written. However, few graphics can indeed be standardized, and the graphical user would want to retain more control through the use of the entire MetaPost language. This is the choice of the present implementation. Here, graphics are created in pure MetaPost (of course, text strings *can* be formatted in T_EX through the use of the `texttext()` function or the `btex etex` construction).

4. Fundamental notions

Graphics are drawn in MetaPost in a 2D Cartesian coordinate system describing a region of the printed page or the display screen. Its basic unit is the PostScript point (`bp`: 1/72 of an inch) and may be scaled to centimeters (`cm`), millimeters (`mm`), inches (`in`), points (`pt`: 1/72.27 of an inch), picas (`pc`), ciceros (`cc`), Didot points (`dd`), or your own scale (by convention, `u`), as needed. Data to be represented by a graph may be in

¹ Another good graphics package for T_EX is `pgf/TikZ` and the associated `pgfplots` package. It is distributed with an excellent documentation and tutorial. ConT_EXt has always been well supported, however the syntax and philosophy of the package is best-tuned for L_AT_EX users.

² Lua is a clean, interpreted programming language. Unfortunately, a non-programmer can be left completely dismayed when faced with even a simple Lua routine.

³ A ConT_EXt macro package for some standardized representations of data would almost certainly use MetaPost as a graphical engine, but this would be hidden from the user.

any other space or coordinate system, to be then transformed to the display space of the MetaPost graphics.

Example 1.

We begin by reserving a canvas where the data is to be displayed. This is a rectangular frame having two dimensions: a width and a height, and whose lower left-hand corner is located at the origin of the MetaPost drawing space.

In ConT_εXt, one might write:

```
\usemodule [graph]
\starttext
\startMPcode
draw
  begingraph(5cm,5cm) ;
  gdraw (0,0)--(1,1) ;
  endgraph ;
\stopMPcode
\stoptext
```

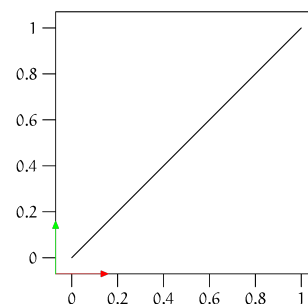


Figure 1: A first graph

Equivalently, one could write:

```
input graph ;
beginfig(1) ;
draw
  begingraph(5cm,5cm) ;
  gdraw (0,0)--(1,1) ;
  endgraph ;
endfig ;
end
```

The use of standalone mpost produces an encapsulated PostScript file [eps]. [In the following, we will concentrate solely on MetaPost as integrated in the core of ConT_εXt through mpplib, forgetting about standalone mpost.]

The result is shown Figure 1. Also drawn are the vectors $(1\text{cm}, 0)$ in red and $(0, 1\text{cm})$ in green [the corresponding MetaPost code is not shown here]. Note that their origin is at the corner of the canvas, not the origin of the graph data. The object drawn by the begingraph() statement is collected until ‘shipped-out’ following the endgraph closing statement; it is a picture object that may be operated on, for example shifted.

The scale transforming from data space to the drawing canvas is automatically determined by the extrema of the data — lower left and upper right corners. The drawing of several data sets [through several gdraw statements] would all contribute to the automatic determination of the XY-scale. Conversely, the scale may be

<code>draw begingraph(w,h)</code>	Begin a new graph with the frame width and height given by numeric parameters w and h .
...	
<code>endgraph</code>	End a graph and return the resulting picture.
<code>setcoords(x,y)</code>	Set up a new coordinate system as specified by the labels x and y . Label values are $\pm\text{linear}$, $\pm\log$, $\pm\ln$ and $\pm\text{sqrt}$.
<code>setrange((x1,y1), (x2,y2))</code>	Set the lower and upper limits for the current coordinate system. Each (x,y) can be a single pair expression or two numeric or string expressions.
<code>gcoord(x,y)</code>	Takes a pair of graph coordinates and returns a pair of MetaPost coordinates.

Table 1: General graph command summary

explicitly set, through the use of the `setrange()` statement taking as parameters two pairs of lower-left and upper-right coordinates.⁴ Coordinates set explicitly through `setrange()` are taken to be exact. The use of the anonymous variable `whatever` for any value rounds the range up or down according to the extrema of the plotted data.⁵ Similarly, the transformation from data space to drawing space may be according to some [non-linear] function. These may be set using the `setcoords()` statement, taking two labels, one for the abscissa and a second for the ordinate. These labels may be the keywords 'linear', 'log', 'ln' or 'sqrt';⁶ a negative coordinate type (i.e. `-linear`, `-log`) makes the axis run backwards, that is right to left or top to bottom.⁷ The function `gcoord()` returns a value in MetaPost drawing coordinates given a value in graph-space coordinates.

A 3D representation of data will be discussed later. In this situation, the `setrange()`, `setcoords()` and `gcoord()` commands would all require three parameters, of course.

5. Drawing axes

By default, a frame around the canvas is drawn, and the abscissa and ordinate are marked and numbered on the bottom and on the left. This may be further controlled

⁴ Given the flexibility of the MetaPost language, the parameters may also be written as a series of four numbers, dropping the pair parenthesis, as in `setrange(0,0,whatever,whatever)`, here fixing the data origin to coincide with the drawing origin. However, the form maintaining the parenthesis may be clearer, avoiding confusion as to the order of the parameters: `setrange((0,0), (whatever,whatever))`.

⁵ A trick that can be used to set a range that will then be rounded is to 'plot' a path of extrema with a nullpen, as in: `setrange ((whatever,whatever), (whatever,whatever)) ; gdraw (0,0)--(pi,pi) withpen nullpen ;` Of course, subsequent data to be plotted must be contained within the set extrema; otherwise, they will eventually set new extrema.

⁶ 'linear' and 'log' are currently the only possible choices for coordinate systems.

⁷ A further type might be the single label 'polar', interpreting the data as pairs of [radius,angle].

using the `gaxis()` command.⁸ It takes a mandatory suffix [lft, rt, top, bot, x, y] and a list of parameters. The default settings are given Table 2.

```
setcoords(linear,linear) ;
setrange((whatever,whatever),(whatever,whatever)) ;
gaxis.bot(line,tick.bot,numbers) ; gaxis.top(line) ;
gaxis.lft(line,tick.lft,numbers) ; gaxis.rt(line) ;
```

Table 2: Default settings

Example 2.

Drawing any one axis suppresses the automatic drawing of the other three axes, which must then be explicitly drawn, if needed. Multiple calls may be made, changing pens, colors, etc.

```
\startMPcode
numeric w ;
w := \the\marginwidth ;
draw begingraph(w,w) ;
gdraw (0,0)--(1,1) ;
gaxis.bot(grid) dashed evenly withcolor
                                .85white;

gaxis.bot(line,numbers) ;
gaxis.top(line) ;
gaxis.lft(grid) dashed evenly withcolor
                                .85white;

gaxis.lft(line,numbers) ;
gaxis.rt(line) ;
endgraph ;
\stopMPcode
```

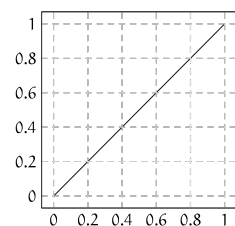


Figure 2: Controlling axes

Here, the dimensions of the graph are dependent on the layout. Because `\textwidth` is stored in TeX dimension registers, it must be prefixed with `\the` expanding to a dimension [in pt].

Example 3.

The graph axes can take alternate forms. Here, we draw just the bottom and left axis along with a grid scale. This example further demonstrates the drawing of a functional form, here a simple sinusoid, as will be further explained later.

⁸ This is a new feature, replacing the `autogrid()`, `grid()` and `frame` commands.

```

\startMPcode
vardef FUNC(expr x) = sin(x*pi) enddef;
draw begingraph(w,w) ;
  setrange((0,whatever),(2,whatever)) ;
  gdraw FUNC withcolor red ;
  gaxis.x(arrow,numbers, major4,minor2,
    skipfirst);
  glabel.top(btex x etex, (2,0)) ;
  gaxis.y(arrow,numbers, major4,minor2,
    skipfirst, skiplast) ;
  glabel.rt(btex y etex, (0,1)) ;
endgraph ;
\stopMPcode

```

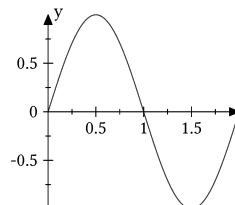


Figure 3: XY axes

Note that it is good practice in the graphical representation of functions to draw the axes with arrows indicating the positive direction; Both axes should be labeled, as should be the origin.

The labeling commands are closely related to a set of similarly named commands in plain MetaPost; They can be followed by an *option list* of usual MetaPost drawing options.

<code>glabel.suffix(p, location)</code>	If p is not a picture, it should be a string. Typeset it using defaultfont, then place it near the given location and an optional offset as specified by the label <i>suffix</i> . The <i>location</i> can be x and y coordinates, a pair giving x and y, a numeric value giving a time on the last path drawn, or OUT to label the outside of the graph frame.
<code>gdotlabel.suffix(p, location)</code>	This is like <code>glabel()</code> except it also puts a dot at the location being labeled.
<code>gaxis.suffix(list)</code>	This draws a graph axis, where the mandatory <i>suffix</i> is one of lft, rt, top, bot, x, y and determines which axis is to be drawn (x and y draw an axis passing through the data origin). <i>list</i> determines options and may contain: line, arrow, numbers, skipfirst, skiplast, skipzero, grid, tick.suffix, majorM, minorN [setting the number M or N major or minor tick intervals, otherwise automatically determined. Major tick intervals are labeled, minor tick intervals are hashed with a shorter line.]

Table 3: Axis and labeling command summary

6. Drawing data

But we have yet to draw any real data! Before looking into importing data, we will first cheat and simulate data through calculation.

Example 4.

We define a path p through a Gaussian function and a modified path q with added noise, simulating data.

```
\startMPcode
path p ; p := for i=1 upto 49:
  if i>1 : -- fi
  hide(x := i/25-1 ;) (x,1000*exp(-4x*x*log(2)))
endfor ;
path q ; q := for i=0 upto length p:
  if i>0 : -- fi
  (point i of p
   shifted (0,normaldeviate*sqrt(ypart (point i of p))))
endfor ;
\stopMPcode
```

The Gaussian path is drawn in figure 4 as a continuous line and the 'data' are plotted using a pre-defined symbol.

```
\startMPcode
draw begingraph(w,4w/3) ;
setcoords(linear,log) ;
setrange((-2,.01), (+2,2000)) ;
gaxis.x(arrow,numbers,skiplast) ;
glabel.bot(btex x etex,(xmax,ymin)) ;
gaxis.y(arrow,numbers,skipfirst) ;
glabel.rt(btex y etex,(0,ymax)) ;
gdraw p withcolor red ;
gdraw q plot plotsymbol(1,blue,.4) ;
endgraph ;
\stopMPcode
```

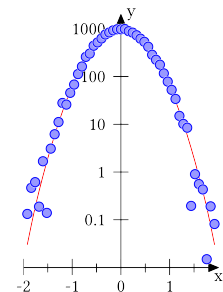


Figure 4: A Gaussian distribution

6.1 Plotting symbols

The function `plotsymbol()` takes three parameters: a number specifying the shape, a color, and a fill color (or number, interpreted as a shade of the drawing color). The number specifying the shape is 0 for a dot, 1 for a circle, 2 for a vertical bar, 3 for a triangle, 4 for a square, 5 for a pentagon, ... 9 for a nonagon. Variants are also defined: adding 10, 20, or 30 to the index give rotated or modified symbols. Not all possibilities

are defined—only those that make sense. The symbols are illustrated in figure 5. The size of the symbol is given by the numerical parameter `sym_size`; By default, it is defined as half of the font size of the `defaultfont`, but may be freely redefined.

The symbol shapes are stored in an array of closed paths: `sym_`.

When plotting data sets, it is useful to choose colors from a palette of easily identified standards. We thus define an array of colors `co` and its corresponding array of string names `cn` with indices running from 0 to 9, according to the rainbow of color codes [used to identify electrical resistances]:

0:black 1:brown 2:red 3:orange 4:yellow 5:green 6:blue 7:violet 8:gray 9:white

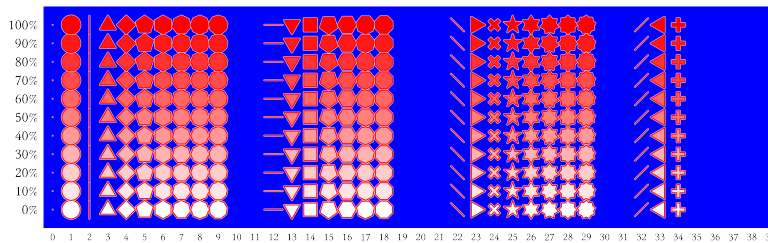


Figure 5: Plot symbols — `plotsymbol(index,red,shade)`.
The abscissa is the symbol index and the ordinate is the fill shading.

6.2 Plotting mathematical functions

In the previous example, a path of points following a Gaussian function was calculated and manipulated. Earlier, a sinusoidal function was drawn. The command `gdraw` can draw a path, data taken from a file [see below], or a functional form returning an ordinate given an abscissa.⁹ In this case, the range of the plot must be determined, either through the previous drawing of a path of data or else through an explicit use of `setrange()`. The density of points is determined by the parameter `ncalc`, spaced evenly in drawing space, thus not necessarily linearly in data space.

As this feature has not yet been programmed, the implementation may well be different. For example, it may prove advantageous to provide a command `calculate_path()` returning a path to be drawn given a function `FUNC()`, a more sophisticated implementation of the basic algorithm:

```
for i=1 upto ncalc :
  if i>1 : -- fi
  hide (x := i/(ncalc-1)*[xmin,xmax] ;) (x,FUNC(x))
endfor
```

Plotting functions is an important feature of a graph package. Furthermore, calculating functions from a set of data needs to be implemented. Examples that come to mind that can be exactly calculated are minimum, maximum, mean, variance, polynomial, etc.. More sophisticated would be non-linear least-squares optimization or maximum entropy determination. Other standard statistical treatments could also be envisioned.

⁹ Alternately, the drawing of a multi-valued function may be better handled by a function returning an abscissa given an ordinate. The author accepts that this point needs to be further developed.

6.3 Reading data files

Real data can be collected from a variety of sources and will be stored in a file or a collection of files in *some* format. The simplest such format is, commonly, columns of data, typically numbers represented as character digits or even strings. Columns may be delimited by 'white space' (a series of spaces and tabulations), by a single tabulation character, or by a separation character such as a comma or a semicolon (this is often called CSV). Alternately, data may be stored in some 'binary' format or in a more complicated hierarchical format (one example is 'HDF5').

Data stored in columns can be easily read line by line (a 'record') and parsed into columns ('fields'). The function `gdata(filename,variable,commands)` opens a data file '*filename*', processing each record, setting the line number to the variable *i*, assigning fields as strings to *variable1*, *variable2*, ... up to the number of fields per line (assigned to the variable *j*), terminating the 'array' with the null string; for each record the *commands* are executed, allowing one to process the data as desired.¹⁰

Example 5.

Consider the following data:

month	2002	2003	2004	2005	2006	2007	2008	2009	2010	2011
1	0	462	285	370	877	667	523	554	436	845
2	0	476	177	523	446	538	425	712	747	760
3	0	579	120	935	509	455	421	1106	1052	1079
4	2	355	113	649	885	450	1076	1024	846	558
5	0	293	216	442	767	336	456	961	746	736
6	0	187	349	499	719	356	723	623	729	835
7	0	180	242	635	774	431	880	518	628	700
8	0	293	437	516	762	745	683	575	846	629
9	0	626	262	543	539	461	890	562	790	489
10	171	328	299	406	506	332	746	715	945	486
11	277	142	459	771	347	496	805	999	940	0
12	276	252	365	905	403	766	576	525	782	0
total	726	4173	3324	7194	7534	6033	8204	8874	9487	7117

This data was taken from the ConT_EXt mailing list, showing the number of messages exchanged each month. The data file '`context.dat`' is read and the data placed in the paths `p0—p10`.

```
\startMPcode
path p[] ;
numeric year[] ;
gdata("context.dat",s,
```

¹⁰ This approach is similar to that implemented in the interpreted program `awk`. Indeed, it could be interesting, following `awk`, to provide some pattern-matching mechanism.

contextgroup > context meeting 2011

```

for j=0 upto 9 :
  if s1="month" :
    year[j] := scantokens(s[j+2]) ;
  elseif s1="total" :
    augment.p10(year[j], scantokens(s[j+2])) ;
  else :
    augment.p[j](scantokens(s1), scantokens(s[j+2])) ;
  fi
endfor
) ;
\stopMPcode

```

The standard MetaPost function `scantokens()` converts a string into its numerical value. The function `augment.variable(coordinates)` adds to the path *variable* the pair given by *coordinates*. The paths may then be plotted. First, we illustrate the growth in postings, year by year.

```

\startMPcode
draw begingraph(w,w) ;
glabel.bot(btex year etex, OUT) ;
glabel.lft(btex postings per year etex
  rotated 90, OUT) ;
gdraw p10 ;
endgraph ;
\stopMPcode

```

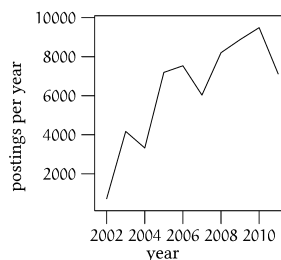


Figure 6: ConT_eXt mailing list postings by year

We observe that the number of postings has grown by about a factor of 5, approaching around 10 000 postings per year (at the present date, the year 2011 is only 10/12 complete). Note that this level corresponds to about 26 postings per day, on average.

```

\startMPcode
draw begingraph(w,w) ;
glabel.bot(btex month etex, OUT) ;
glabel.lft(btex postings per month etex
  rotated 90, OUT) ;
for j=1 upto 9 :
  gdraw p[j]
  withcolor co[j-1] ;
endfor
endgraph ;
\stopMPcode

```

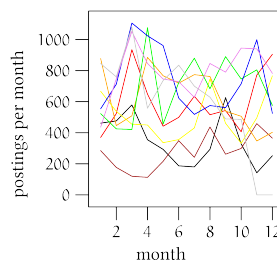


Figure 7: ConT_eXt mailing list postings by month, 2003—2011 (black—gray)

Notice the use of the color array `co` as defined in the previous section. No clear pattern can be distinguished in the postings by month.

The postings were further analyzed, producing the following cumulative data:

Sun	6432
Mon	9811
Tue	10496
Wed	10724
Thu	10377
Fri	9291
Sat	5535

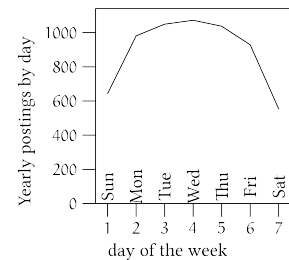


Figure 8: ConTeXt mailing list average yearly postings by day of the week

showing that the midweek traffic is about double that on weekends.

```
\startMPcode
draw
  begingraph(w,w) ;
  setrange ((whatever,0),(whatever,whatever)) ;
  path p ;
  gdata("context2.dat",s, augment.p(i,scantokens(s2)/10) ;
  glabel(texttext(s1) rotated 90, (i,100)) ; ) ;
  glabel.bot(btex day of the week etex, OUT) ;
  glabel.lft(btex Yearly postings by day etex rotated 90, OUT) ;
  gdraw p ;
endgraph ;
\stopMPcode
```

Example 6.

Data showing the daily electricity consumption in France over the last sixteen years is publicly available. The values, in MWh, are too large to be represented using standard MetaPost scaled-point arithmetic; We plot this data here rescaled in GWh, somewhat easier to comprehend as well (knowing that the total theoretical electrical power production capacity is about 105 GW — nuclear, hydroelectric, oil, coal, natural gas, solar, wind, tidal, ... — or about 2500 GWh per day).

```
\startMPcode
draw
  begingraph(8cm,6cm) ;
  setcoords(linear,linear) ;
  setrange(1995.5,0,2012,2500) ;
```

contextgroup > context meeting 2011

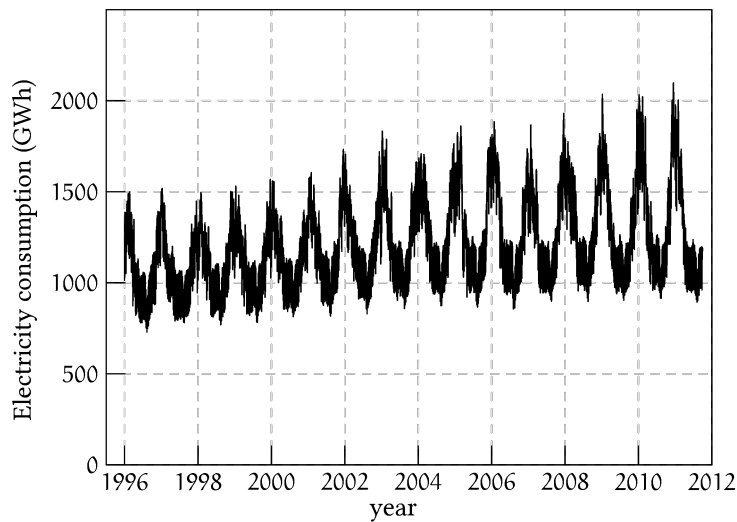


Figure 9: Electricity consumption in France (data RTE)

```
glabel.bot(btex year etex, OUT) ;
glabel.lft(btex Electricity consumption (GWh) etex rotated 90,
OUT);
gaxis.bot(grid) dashed evenly withcolor .85white ;
gaxis.rt (grid) dashed evenly withcolor .85white ;
gaxis.bot(line,tick.top,numbers) ;
gaxis.top(line) ;
gaxis.lft(line,tick.rt, numbers) ;
gaxis.rt(line) ;
path p ;
for year = 1996 upto 2011 :
  days := if ((year mod 4) = 0) :
    366
  else :
    365
  fi ;
  gdata("Historique_consommation_JOUR_" & decimal year & ".csv",
s, augment.p(year+(i-1)/days, scantokens(s2)/1000) ; ) ;
endfor
gdraw p ;
endgraph ;
\stopMPcode
```

This shows a steady increase (about 30%) in the electricity consumption over the past 16 years.

The annual variation can be compared year by year. As there is also a strong weekly variation, the data needs to be offset by the starting day of the week (1st of January):

```

\startMPcode
draw
  begingraph(8cm,6cm) ;
  setcoords(linear,linear) ;
  setrange(9,0,372,2500) ;
  glabel.bot(btex day etex, OUT) ;
  glabel.lft(btex Electricity consumption (GWh) etex rotated 90,
    OUT);
  gaxis.bot(grid) dashed evenly withcolor .85white ;
  gaxis.rt (grid) dashed evenly withcolor .85white ;
  gaxis.bot(line,tick.top,numbers) ;
  gaxis.top(line) ;
  gaxis.lft(line,tick.rt, numbers) ;
  gaxis.rt(line) ;
  path p[] ;
  for year = 1996 upto 2011 :
    day := year mod 7 ;
    if ((year mod 4) = 1) : day := day + 1 ; fi
    gdata("Historique_consommation_JOUR_"& decimal year & ".csv",s,
      augment.p[year-1996](day+i, scantokens(s2)/1000) ; ) ;
    gdraw p[year-1996] withcolor co[(year mod 8)+1] ;
  endfor
endgraph ;
\stopMPcode

```

See figure 10 on the next page.

This programming trick could be simplified through the use of proper date parsing functions that need to be introduced to the graphing package, as time is an important variable in much data.

The preceding data might be better viewed in 3D. Figure 11 (next page) was indeed drawn using MetaPost, but not using graph macros, nor using one of several 3D macro packages that were discussed at the ConT_EXt user's meeting. Rather, here I cheated and used my old-time favorite graphics program called cplot (written by Gerry Swislow).

The 3D representation of data in MetaPost can be handled using different approaches: one is the use of arrays of 'colors' — triplets; a second is the use of three coupled arrays of numbers (using the suffix mechanism). As MetaPost has no true array mechanism (array elements are simply allocated variables sharing a common name and an appropriate syntax to handle numerical labels), these two approaches might prove to be inefficient for a large set of data. A third approach, the possibility to define paths of triplets, would require MetaPost development. Although this would be conceptually the most satisfying, in practice it may or may not be possible. The handling of 3D data (and drawing 3D objects, in general) remains an open question.¹¹

¹¹ For example, should formatted text be projected, as is shown figure 11?

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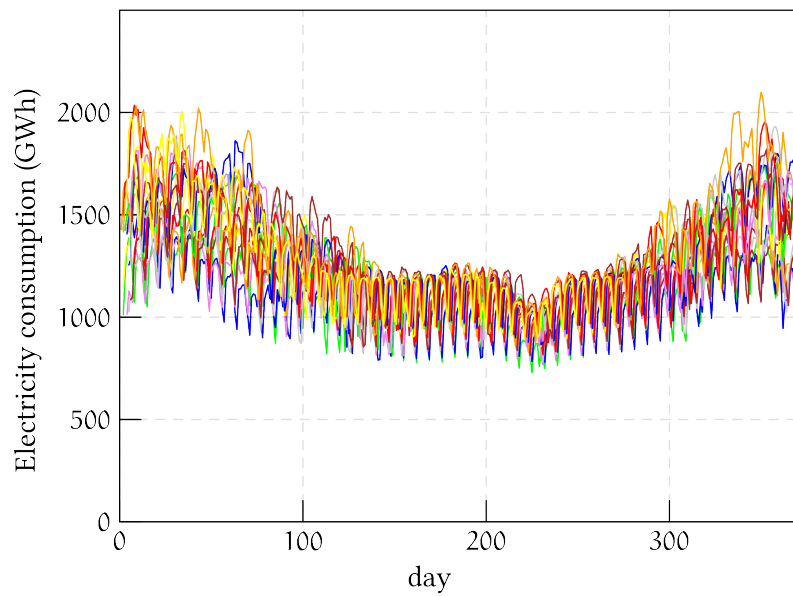


Figure 10: Yearly variation in the electricity consumption

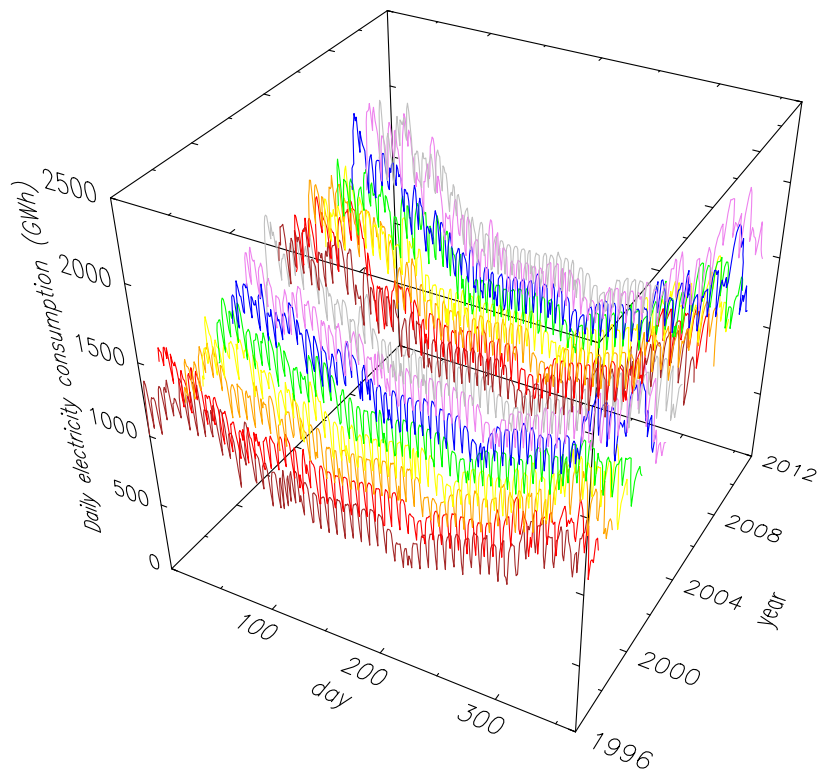


Figure 11: Yearly variation in the electricity consumption [3D]

All of the drawing commands can be followed by an option list. In addition to the usual MetaPost drawing options, the list can contain a `plot picture` clause to plot a specified picture at each data point. The drawing commands are closely related to a set of similarly named commands in plain MetaPost.

<code>gdraw <i>p</i></code>	Draw path <i>p</i> , or if <i>p</i> is a string, read coordinate pairs from file <i>p</i> and draw a polygonal line through them.
<code>gfill <i>p</i></code>	Fill cyclic path <i>p</i> or read coordinates from the file named by string <i>p</i> and fill the resulting polygonal outline.
<code>plotsymbol(<i>shape</i>, <i>draw</i>, <i>fill</i>)</code>	Returns a plot symbol as a picture to be drawn. Takes a <i>shape</i> given as a number related to a polygonal dimension (shown figure 5) or as an arbitrary closed path, that is drawn using the color <i>draw</i> and filled using the color <i>fill</i> . If the fill color is a number, it is taken as a shade between the background and the <i>draw</i> color: <code>fill[background,draw]</code> .
<code>gdata(<i>f</i>, <i>variable</i>, <i>commands</i>)</code>	Read the file named by string <i>f</i> and execute <i>commands</i> for each input line using the <i>variable</i> as an array to store data fields.
<code>augment.variable(<i>coordinates</i>)</code>	Append <i>coordinates</i> to the path stored in <i>variable</i> .
<code>scantokens <i>string</i></code>	A MetaPost primitive. Converts a string to a token or token sequence. Provides string to numeric conversion, etc.

Table 4: Data handling command summary

6.4 Error bars

It is common to indicate the uncertainty in recorded data through the drawing of error bars for the abscissa, the ordinate, or both; Sometimes, an error ‘ellipse’ is drawn. One can easily draw error bars using MetaPost commands within the `gdata()` function. However, a standard mechanism needs to be developed, for example, given a path of data and an associated ‘path’ of error values (either pairs of *x*, *y* errors, *y*-, *y*+ errors, etc.). This need will also be addressed.

7. Conclusions

The MetaPost graph package is to be re-written taking advantage of the floating-point arithmetic implemented in MetaPost v2. This will allow it to be simplified and expanded. The present article is the beginning of a reflection on a proposal for such a task. It is currently necessarily incomplete. To that end, comments and suggestions are most welcome.